

Rule 10 Fouls and Penalties

Fighting Penalty 8

Fighting Situation	Type of Foul Charged	Disqualification	Free Throws Awarded	Return To Play	Indirect Tech Head Coach
a. Players on the Court					
(1) Corresponding Participants	Flagrant Foul	Yes All	None	POI	NONE
(2) Unequal Participants	Flagrant Technical	Yes All	2 Free Throws for each Additional Player	Division Line Opposite the Table	NONE
b. Bench Personnel Leaving the Team Bench					
<u>During a fight or when a fight may break out</u>					
(1) <u>Do NOT participate in the fight</u>					
Corresponding Participants	Flagrant Technical	Yes All	None	POI	Max of One Indirect
Unequal Participants	Flagrant Technical	Yes All	2 Free Throws Maximum	Division Line Opposite the Table	Max of One Indirect
(2) <u>Participate in the fight</u>					
Corresponding Participants	Flagrant Technical	Yes All	None	POI	One Indirect for each Person Participating
Unequal Participants	Flagrant Technical	Yes All	2 Free Throws for each additional person leaving the bench	Division Line Opposite the Table	One Indirect for each Person Participating

Notes:

- 1) All fouls (except indirect technical fouls charged to the head coach) count toward the team's foul count in the half
- 2) A **Player** is one of five team members who are legally on the court at any given time, except intermission (4-34-1)
- 3) **Bench Personnel** are all individuals who are part of or affiliated with a team including, but not limited to: substitutes, coaches, manager(s) and statistician(s). During intermission, all team members are bench personnel for the purpose of penalizing unsporting behavior (4-34-2)